

2024 GENERAL TRACK RULES

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the conditions of all events and by participating in those events, all participants are deemed to have complied with these rules. No expressed or implied warranty of safety shall result from publications of or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The race director shall be empowered to permit minor deviation from any of the specification herein or impose any further restrictions that in his opinion does not alter the minimum acceptable requirements. No expressed or implied warranty of safety shall result from such alteration of specifications. Any interpretation or deviation of these rules is left to the discretion of track management. Their decision is final.

General Track Rules:

1. Driver, car owner, and crewmembers will conduct themselves in a calm and sportsmanlike manner at all times.
2. Interpretation of rules and decisions of speedway officials will be final.
3. Ignorance of rules will not be accepted as an excuse for their violation.
4. The management reserves the right to refuse entry to any car or person without question.
5. The driver alone will be the sole spokesman for their car owner in any and all matters pertaining to the race and must talk with the official in charge.
6. Drinking of alcohol by drivers will not be tolerated until they are done for the night. Offenders will be subject to immediate ejection.
7. The following activities will result in fines, loss of winnings and points, and be subject to suspension and arrest.
 - Loud and abusive language toward track officials.
 - Starting or engaging in a fight.
 - Deliberate contact during caution laps or after the race has completed.
 - Disorderly conduct will not be allowed at the pay-off window.
 - Subjecting any employee or official to improper or abusive language or profane signs.
 - Any threats towards another driver or track personnel on any social media platforms.
 - Any person found with any weapon on him or his vehicle is also subject to arrest. Penalty will be at the official's discretion.
8. Any fines, suspensions, and/or protests must be settled with speedway management before a driver, car owner or crew member will be allowed to enter restricted area at another event.
9. Any cars entering race track other than at practice times allowed by flagman will be subject to action at discretion of flagman.

10. Any driver, car owner, or crewmember going to the top of flag stand or tower without permission, to argue, will be fined (minimum \$150) at official's discretion.
11. Car number must appear on roof and both sides to be scored.
12. Any situation not specifically covered by this rulebook will be acted upon by flagman, pit steward, or management and decisions shall be final.
13. All cars must have chain in front and rear for hook up!
14. Fire Retardant driver uniform, gloves, helmet, five-point harness and fire extinguisher required. Window net is optional. If caught at anytime without one of these items, you will not run that date and you will forfeit all points and money.
15. Drivers may compete in no more than two divisions per night. Change of drivers after heats will start in rear of main or will be disqualified. No exceptions!
16. A car is only allowed to compete in one division per night.
17. Any and all items not covered in these rules are non-protest items.
18. All prize money must be picked up at payoff window the same night. Failure to pick up money on night of race will result in forfeit of winnings. No exceptions.
19. Stock means that you cannot modify this part. (If the rules don't say you can- then you can't.)
20. The rules are configured to support different racetracks and what may be good at one track may not be good at another. As deemed necessary, the rules may be altered and/or changed to suit the track and/or the officials. Rules are based off of US production models and availability.
21. The track reserves the right to promote any driver up at any time without prior notice.
22. All weights or cc's must be posted on hood. All weight penalties & weight breaks must be claimed on hood. If not posted and car is protested, this could result in a DQ.
23. Hans or like devices are recommended. A foam neck brace does not qualify as a head restraint. It is the responsibility of the driver, not Laurens Speedway to ensure that his/her device is approved, correctly installed, maintained and properly used.
24. No glass bottles allowed on the premises in the pits or stands. Coolers in stands are limited to 14X14X14 and will be checked upon entrance.
25. No pets allowed unless it is a service dog. Only service dogs with proper paperwork will be allowed.
26. No alcohol or profanity in the family section. Signs are posted.
27. Any fan in the stands disrupting the flagman will be escorted from premises. To include, but not limited to: yelling, cursing, or throwing items at flagman or onto track.
28. All drivers **MUST** have a W-9 on file to receive winnings. W-9's are provided at signs everyday event.

Pre-Race Process

1. Attendance by drivers at drivers' meetings is MANDATORY. If not in attendance, driver will start in the rear.

2. Visual protests - \$50 (requiring no measurements whatsoever) must be presented to Tech man in writing before feature line-up commences. No visual protests taken after track announcer has made call for cars to come to staging area.
3. All drivers must be ready to compete in the event for which they are scheduled. If you are not staged in line up when cars are called to the speedway, you will start tail of field.
4. All Drivers must have a working Raceceiver when on track!
5. All Drivers will run a transponder. They will be for rent at the track for \$10. Drivers license is required to obtain one. Transponders are rented at drivers expense. Any transponder damaged or lost is the responsibility of the driver its leased to. Replacement cost of transponder is \$200. No pay will be issued until payment of transponder is made.

Race Process

1. After the race starts the Race Director/Flagman is in full control and his/her decisions will be final.
2. The Race Director/Flagman has final word on any on-track activities.
3. Any driver stopping before the completion of the first lap to bring out the caution will be put to the rear or penalized a lap at the discretion of flagman.
4. Any car (s) that is involved in any accident that brings out red or yellow flag will be lined up in the rear of the field. (This does not include cars that stop to keep from hitting the other cars.)
5. STARTS - All initial starts are double file, beginning at the strip going into turn 3 until the strip in turn 4. Inside driver sets the pace. It is the outside driver's responsibility to stay beside or behind him. Jumping starts will put you back one row. After 2 double file attempts (jumps do not count), line up will go single file. Crate Late Model excluded.
6. RE-STARTS - Leader may re-start anytime in the start zone after lights go out in Turn 3. Drivers jumping starts will be put in the rear.
7. Any cars not on the track when "okay" sign comes out will start at rear.
8. MULTI/SINGLE CAR WRECK ON FIRST LAP: All cars get their spot back. Any cars going to pit will go to rear.
9. No work can be done on racecar on the track. No tools allowed on track. No crew is allowed on the track, ever!
10. Any driver stopping on track and exiting car to argue with officials or another driver for any reason will be black flagged and penalized by the track.
11. In the event that two or more cars cross the finish line at the same time, we will go off timing system as to come crossed first.
12. No car can receive any assistance from another car during the last lap of the race.
13. Any car stopping on the track deliberately will be penalized one lap for the infraction.
14. Rough driving will be dealt with through fines and/or suspensions.
15. No crewmembers on the track ever!

16. Race back to the checkered flag only. (Green and yellow lights on means race back.) If the track is blocked or driver's life is in danger, we will go back for green, white, and checkered, as long as the time limit isn't expired or leader hasn't completed 3/4th of the last lap.
17. Lap traffic must stay to inside of speedway. (Any cars trying to hold up leaders will be blackflagged.)
18. Any car charged with three (3) unassisted cautions will be black-flagged.
19. Bringing out the caution to stop from going a lap down or to catch the field will be scored one (1) lap down.
20. Track official decisions are final.
21. A lap is classified as leader plus 2.

Post Race Process

Cars will exit the track and enter the pit area at a safe speed!

1. Top three cars must cross scales in order of finish for inspection after heats and features. All cars must have weight and any weight penalties posted on hood be for crossing the scales
Scale tolerance 5 lbs. all classes. NO EXCEPTIONS!!
2. Only driver may protest. Protesting driver must compete in race in question to file protest. All protests must be received by Tech Man and have his approval. Spite protests and protests done in an un-sportsmanlike manner will not be considered. If protested, driver may back pull protesting car only. You can only pull the car in front of you. (If you run 5th, and you want to pull 3rd place, you must pull 4th place on the same items as 3rd). Official's decision is final.
3. All other protests must be presented to Tech Man, in writing, within five minutes of the winner of the feature race crossing the scales. Protest must be accompanied by protest fee. Back protests must be made within five minutes of notification that car been protested.
4. Driver of cars found illegal will forfeit points and money earned for entire race night.
5. The Tech Man has final word on any rule or protest.
6. Scale area is off limits to pit crews during official weighing. Please exit scale area after car has been pushed onto scales. No car will be weighed until area has been cleared.

Protest Rules

1. After protest has been filed and money has been put up, it will not be returned for any reason*. Protest cannot be taken down (by drivers) once it is filed.* this is to avoid swapping money, which is unfair to rest of field.
2. For protest money to go to car that has been protested, he must tear down and be checked and found legal.
3. Protests or questions will be made by driver only.
4. To protest any car in the field, you must finish directly behind them or protest all cars between. Must be on lead lap at checkered flag. Protested car may back pull protesting car only on equal or less items.

5. All protests must be submitted to the Tech man within five (5) minutes after the first car has crossed the scales.
6. Driver filing protest is all that will be allowed in protest area other than security and track officials.
7. Protested cars have (5) minutes to accept or refuse protest. After acceptance, protested car has 5 mins. to back pull protesting car. If he or she accepts the protest, parts must be ready for inspection within one (1) hour. (Tech man discretion)
8. Scoring/protest questions will be made AFTER the completion of ALL night's racing. Scoring protest will only be done in an orderly manner. NO ARUGING!! Any disorderly conduct will result in disqualification and/or suspension POINTS SYSTEM for all divisions will be as follows:
 1. If there is a driver change during the race the points will go to the driver that started the race. If the change is made before the first attempt at a start the points will go to the new driver.
 2. Position Points 1st – 50 5th – 30 9th – 22 13th – 14 17th – 6
 2nd – 45 6th – 28 10th – 20 14th – 12 18th – 5
 3rd – 40 7th – 26 11th – 18 15th – 10 19th – 4
 4th – 35 8th – 24 12th – 16 16th – 7 20th – 3
 21st and back will receive 2 points each
 3. Advancing points: One point will be awarded for every position a car moves up from the starting grid to the finishing order (A car that starts 2nd and finishes 1st will receive one advancing point, a car that starts 15th and wins the race will receive advancing points etc. You do not have to win to receive the points just advance. Points will not be taken away for losing positions).
 4. If there is a tie for any positioning the final point standings the tie breaker will go to the driver with the most wins. If the tied cars have the same number of wins the tie breaker will move to the next position etc until a winner is declared.
 5. To receive winnings from points standings, you must compete in 70% of the race programs in the season corresponding to the standings.
 6. For a person to be considered a car owner by track officials, the speedway must have a completed W9 form in that person or company's name and a 1099 tax form will be sent to them.

*Track has the right to take down a protect due to mother nature, natural disasters, medical emergencies, etc...